

## Spring Gardens Primary School Art and Design Curriculum Overview

LG: Past and Present hildren at the expected level of development will: Talk about the lives of the people around them and eir roles in society; Know some similarities and differences between ings in the past and now, drawing on their speriences and what has been read in class; LG: Creating with Materials	<ul> <li>Pupils should be taught:</li> <li>to use a range of materials creatively to design and make products</li> <li>to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> </ul>	<ul> <li>Pupils should be taught to develop their techniques, including creativity, experimentation and an increasing awareness of dir</li> <li>Pupils should be taught:</li> <li>to create sketch books to record their observations and</li> <li>to improve their mastery of art and design techniques, including the statement of the</li></ul>
hildren at the expected level of development will: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, exture, form and function; Share their creations, explaining the process they ave used;	<ul> <li>to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</li> </ul>	<ul> <li>to improve their mastery of art and design techniques, in range of materials [for example, pencil, charcoal, paint,</li> <li>about great artists, architects and designers in history.</li> </ul>
evelopment Matters: 4 year olds will be learning to: Explore different materials freely, to develop their eas about how to use them and what to make Develop their own ideas and then decide which aterials to use to express them Join different materials and explore different xtures Create closed shapes with continuous lines and egin to use these shapes to represent objects Draw with increasing complexity and detail, such a representing a face with a circle and including etails Use drawing to represent ideas like movement of ud noises Show different emotions in their drawings and aintings Explore colour and colour mixing		
During non-Art half terms, pupils will still	engage with short burst drawing and talking sessions wh	nich will allow them to continue to develop basic skills (sketchbo

ng their control and their use of materials, with different kinds of art, craft and design.

nd use them to review and revisit ideas

s, including drawing, painting and sculpture with a nt, clay]

book, drawing and critical reflection).

Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Seven Areas of Explo What can How can we explore n How can we explore n How can we explore n How can we explore How can we use our Across all: How can we Areas can be covered in the or cohort and are not mutually exc they will overlap and	we see? kplore colour? puild worlds? naterials and marks? ore 3D materials? bodies to make art? use our imaginations? rder best suited to the specific clusive. The expectation is that	Skills and techniques in KS1 & 2: Drawing and Mark Making Painting Sculpture, Craft and Design Creativity - Progression in this area will be evident throughout every unit Knowledge - Artists, craftspeople and designers will be referenced throughout every unit Units can be covered in the order best suited to the specific cohort. Within each one, several areas from the progression plan will be covered meaning that they may not be strictly one overarching topic such as drawing and mark making. Artists on this overview provide a suggestion of ones that could be covered and as we explore our new curriculum, edits and confirmations will be made.						
What can we see? How can we explore materials and marks?	What can we see? How can we explore materials and marks?	Spirals <ul> <li>Molly Haslund</li> </ul>	Explore and Draw <ul> <li>Rosie James</li> <li>Alice Fox</li> </ul>	Gestural Drawing with Charcoal • Heather Hansen • Laura McKendry • Edgar Degas	Exploring Pattern <ul> <li>Rachel Parker</li> <li>Shaheen Ahmed</li> <li>Andy Gilmore</li> <li>Louise Despont</li> </ul>	2D Drawing to 3D Making • Lubaina Himid • Claire Harrup	Typography & Maps <ul> <li>Louise Fili</li> <li>Grayson Perry</li> <li>Paula Scher</li> <li>Chris Kenny</li> </ul>	
How can we explore colour? How can we use our bodies to make art?	How can we explore colour? How can we use our bodies to make art? • Piet Mondrian • Van Gogh	Exploring Watercolour • Paul Klee • Emma Burleigh	Expressive Painting <ul> <li>Marela Zararías</li> <li>Charlie French</li> <li>Vincent Van Gogh</li> <li>Cezanne</li> </ul>	Working with Shape and Colour • Henri Matisse • Claire Willberg	<ul> <li>Exploring Still Life</li> <li>Paul Cezanne</li> <li>Peter Claesz</li> <li>Melchior d'Hondecoeter</li> <li>Jan Davidsz</li> <li>Jacob Vosmaer</li> <li>Hilary Pecis</li> <li>Nicole Dyer</li> <li>Baas Meeuws</li> <li>Hirasho Sato</li> </ul>	<ul> <li>Fashion Design</li> <li>Alice Fox</li> <li>Rahul Mishra</li> <li>Pyer Moss</li> <li>Tatyana Antoun</li> <li>Hormazd Narielwalla</li> </ul>	Activism • Luba Lukova • Faith Ringgold • Shepard Fairey	
How can we build worlds? How can we explore 3D materials?	How can we build worlds? How can we explore 3D materials?	Simple Printmaking	Exploring the World Through Mono Print • Xgaoc'o X'are • Leonardo Di Vinci	Telling Stories Through Drawing & <u>Making</u> Rosie Hurley Inbal Leitner Roald Dahl Quentin Blake	Sculpture, Structure, Inventiveness & Determination • Marcus Coates	Making Monotypes <ul> <li>Keovrk Mourad</li> </ul>	Brave Colour • Olafur Eliasson • Yinka Ilori • Morag Myerscough • Liz West	