



Year Group: 1

Term: Autumn 2

Teachers: Mrs Styles, Mrs May, Mrs Chambers

## Literacy

### Instructions - How to Bring a Toy to Life

We will explore different types of instructions and we will write our own set of magical instructions to bring a toy to life.

### Christmas

We will enjoy completing tasks linked to Christmas.

*Remember to practise your spellings at home!  
You can find our spellings on the Year 1 page on our school website.*

# Toys



## History - How are Grandad Bill's toys different to our toys?

We will share our favourite toy with the class.

We will recognise similarities and differences between old and new toys.

We will understand how toys have changed over time and recognise which toys continue to be popular.

We will use language related to the passing of time.

## Science - Materials

We will look at and name a variety of materials and we will describe their properties and learn about any similarities and differences.

We will test a selection of materials to decide which material would make the best raincoat for Ted.

## Music

We will explore the unit 'Dance, Sing and Play'.

We will explore rhythm and pitch while we dance, sing and play instruments.



## RE - Christianity

We will visit a local church to learn about Christianity and we will listen to the Christmas story to understand why we give gifts at Christmas.



## ICT - Exploring Digital Sound

We will experiment with simple beats, tempo and composition using various creative tools.



## PE - Games

We will practise our throwing and catching skills this term.



## Design & Technology - Ted's Christmas Dip

We will design, make and evaluate a healthy dip for Ted to take to his teddy bears' Christmas party.



## PSHE - Emotional Understanding

We will use vocabulary to describe feelings.

We will understand that keeping secrets can be harmful and we will know the meaning of 'privacy' and 'being private'.



## Maths

We will develop our ability to subitise. We will learn about ordinal numbers. We will learn how to partition whole numbers into parts and represent this on a bar model. We will solve missing number problems using our partitioning knowledge. We will consolidate our understanding of '1 more than' and '1 less than.' We will learn how to recognise, compose/decompose and manipulate 2D and 3D shapes.



## Key Vocabulary

object material properties flexible transparent waterproof lightweight similar different prediction result test fair